

# Welcome!

**Bachelor of Computer Science (BCompSc)**

**Bachelor Information Technology (BInfTech)**

**School of Electrical Engineering  
and Computer Science**



# Acknowledgement of Country

The University of Queensland (UQ) acknowledges the Traditional Owners and their custodianship of the lands on which we meet.

We pay our respects to their Ancestors and their descendants, who continue cultural and spiritual connections to Country.

We recognise their valuable contributions to Australian and global society.

*The Brisbane River* pattern from *A Guidance Through Time*  
by Casey Coolwell and Kyra Mancktelow.





# What's happening today?

Zachary Grice

## Welcomes from:

Head of School – Prof. Michael Bruenig

Computer Science – Dr Miao Xu

Information Technology – Dr. Chelsea Dobbins & Dr Aneesha Bakharia

**Student Capstone Projects**

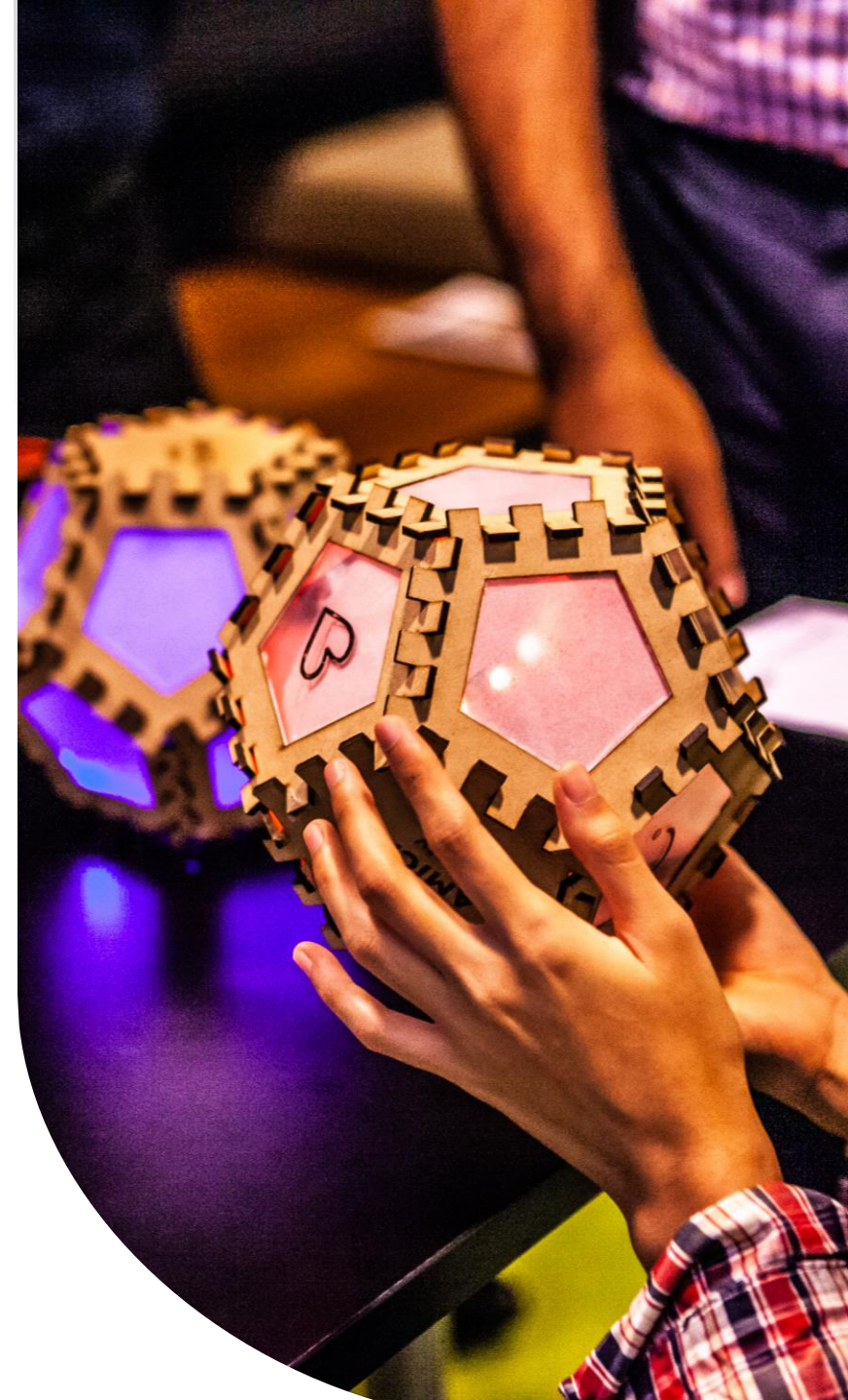
**Tech Unplugged Challenges**

**Student Societies**

**AUA (Ask us anything) Panel**

**Farewell**

**Courtyard Carnival**



# Welcome to EECS

Prof. Michael Bruenig - Head of School



THE UNIVERSITY  
OF QUEENSLAND  
AUSTRALIA

CREATE CHANGE

# Welcome to the Bachelor of Computer Science

Dr Miao Xu

# Congratulations! You've made it!

**All of your hard work has paid off! You've made it to UQ!**

**In about three years' time.... You will be a qualified computer scientist!**

**So why are you here? What do you want to get out of this program? Where to next?**



Computer scientists are the hidden force that drive advances across many sectors, playing a vital role in shaping our digital future.





# What does a computer scientist do?

- Design, develop, test, and deploy software
- Solve complex computing problems
- Manage, analyze, and derive insights from data
- Optimize algorithms and system performance
- Implement and test cybersecurity measures
- Research and develop novel techniques to solve existing problems
- Collaborate and work within teams



<https://uq.mu/r155a>

**Computer scientists are creative and innovative problem solvers**



# Where might you find a computer scientist?



... basically everywhere! Big Tech, Government, Finance and Banking, Healthcare, Pharma, Education, Consulting, Startups, Media, Manufacturing, Science...

# Bachelor of Computer Science

## Machine Learning



Image Generated with AI  
22 November 2023 at 11:46 am

## Cyber Security



Image Generated with AI  
22 November 2023 at 11:48 am

## Data Science



## Programming Languages



Image Generated with AI  
22 November 2023 at 11:52 am

## Scientific Computing

# Cybersecurity

Protecting digital assets from cyber threats.

Learn the fundamental processes and practices to protect computing systems from attack, damage or unauthorised access. Study secure programming techniques and ethical hacking to safeguard individuals, businesses and governments against cybercrime, and you'll graduate with highly valued and employable skills.



- Cyber security analyst
- Cyber systems engineer
- Security architect
- Information security officer
- Cryptographer
- Information security analyst

CRIM1000: Introduction to  
Criminology

COMP3320: Vulnerability  
Assessment and Penetration  
Testing

COMP3301: Operating Systems  
Architecture

CYBR3000: Information Security

# Data Science

**Extracting insights from data to drive informed decision making.**

**Learn comprehensive and fundamental techniques for end-to-end processing that transforms data into information, and information into knowledge. Study techniques for storing, processing, and deriving insights from big data.**



- Data scientist
- Data analyst
- Business analyst
- Statistical analyst
- Database developer
- Research analyst

DATA2001: Fundamentals of  
Data Science

COMP4702: Machine Learning

INFS2200: Relational Database  
Systems

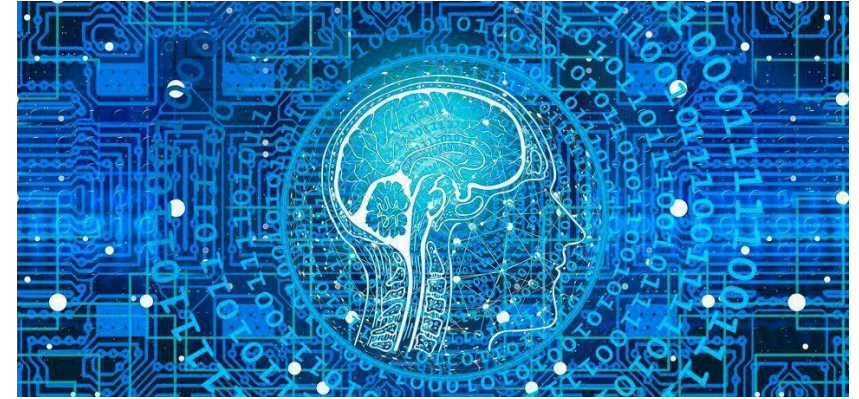
STAT2004: Statistical Modelling &  
Analysis



# Machine Learning

**Machine learning is the study of algorithms that automatically improve with experience.**

**Learn how computers can automatically identify and harness useful data to help decision making, find hidden insights without being explicitly programmed where to look, and predict outcomes to help authorities design effective policies.**



- Data scientist
- DevOps Engineer
- MLOps Engineer
- Data Engineer
- ML Engineer
- Research translation

COMP3702: Artificial Intelligence

COMP4702: Machine Learning

COMP3710: Pattern Recognition  
and Analysis

STAT3006: Statistical Learning

# Programming Languages

**Programming languages are the building blocks of software.**

**Study the craft and science of programming, and graduate with the skills to enable the construction of effective programming languages and reliable software.**



- Software Engineer
- Cloud Engineer
- Software Tester/QA
- Full stack developer
- Mobile App developer
- Web developer

COMP4403: Compilers and Interpreters

CSSE3100: Reasoning About Programs

COMP2140: Web/Mobile Programming

COMP3400: Functional & Logic Programming

# Scientific Computing

**Computers hold the key to fast and efficient analysis of complex scientific problems.**

**Study algorithms for mathematical analysis to solve a wide array of complex scientific and engineering problems. Graduate with skills used to support various scientific endeavours.**



- Software Engineer
- Data Engineer
- Business Analyst
- Algorithm Specialist
- Research Engineer
- HPC Specialist

COSC2500: Numerical Methods  
in Computational Science

COSC3000: Visualization,  
Computer Graphics & Data  
Analysis

COSC3500: High-Performance  
Computing

SCIE2100: Bioinformatics 1:  
Introduction

# No Major, Single Major, Double Major: Your call

Each BCompSc plan shares the same **16 core units (8 courses)**.

Beyond the core, you can choose to **single major, double major, or not have a major at all**.

Selecting a given major **will not** lock you into a certain career path, but it **will** demonstrate that you have focused more deeply on a given area of computing.

The BCompSc program is developed at producing life-long learners; you will be able to adapt to new technology, advances and changes in the field, and apply your knowledge to new problems and domains.



# Academic Advice

- Which courses should I choose at the start of the program?
- Planning your study – which courses will you take? When?
- I want to change to Information Technology / Software Engineering / other

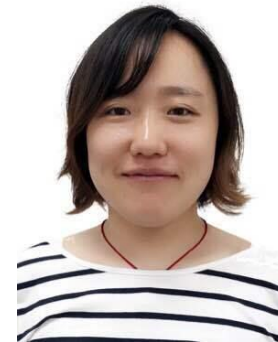


The following webpage contains lots of useful information

<https://eecs.uq.edu.au/current-students/academic-advice/bachelor-computer-science>

For more complex questions, you can book an appointment with our academic advisors.

- Failed some courses and need help rearranging your program
- Want to switch/add/remove your major
- Planning for exchange





THE UNIVERSITY  
OF QUEENSLAND  
AUSTRALIA

CREATE CHANGE



# Welcome to the Bachelor of Computer Science

and best wishes for your program!



THE UNIVERSITY  
OF QUEENSLAND  
AUSTRALIA

CREATE CHANGE

# Bachelor of Information Technology

Dr Chelsea Dobbins and Dr Aneesha Bakharria

Information Technology degrees are a great solution for people who want a well-paid, flexible, global and impactful career.

There are  
**800,000**  
available IT jobs today in  
Australia

I.T jobs are some of the  
**highest  
paid jobs**  
in industry

IT is a  
**global  
market**

and you can work from  
anywhere

You get to choose where  
you work or build your  
**own  
workplace**



# What is Information Technology (IT)?

- IT (sometimes called ICT) professionals design and build the digital systems we use in our everyday lives
  - Commerce
  - Transport
  - Entertainment
  - Social
- Successful careers in many different areas of industry and parts of society
  - Experience designer
  - Software developer
  - System architect
  - Software engineer
  - IT application specialist
  - Product designer



# Who are the people working in Information Technology?

Work in exciting and emerging industries

Problem solvers

Creative

Team players

Adaptable

Global Opportunities

Contributors to Society

Curious and resilient

Innovators



# Meet Hannah

UI/UX Graduate Consultant at Deloitte

3 things about Hannah:

1. Graduated in 2022 from UQ, with a Bachelor of Information Technology, major in User Experience Design.
2. Worked as a demonstrator during her studies.
3. *“I’m passionate about technology because I like to design technology that works for people.”*





# BInfTech

## Areas of study:

- Technology (programming, databases, design)
- Studio (team-based projects, open-ended problems, integrate knowledge from other courses)
- Electives (courses chosen from IT specialisms or from other areas altogether, e.g. languages, business, etc.)

## Honours Year

- Optional fourth year after completion of your program
- Advanced coursework and honours project





# BInfTech

## Majors offered:

- Software Design
- Software Information Systems
- User Experience Design

## Minor offered:

- Computer Systems





# Meet our UQ student projects



Human-Computer Interaction

Cyber Security

Virtual Reality/  
Augmented Reality



Conversational Agents

Interaction Design

Digital Health

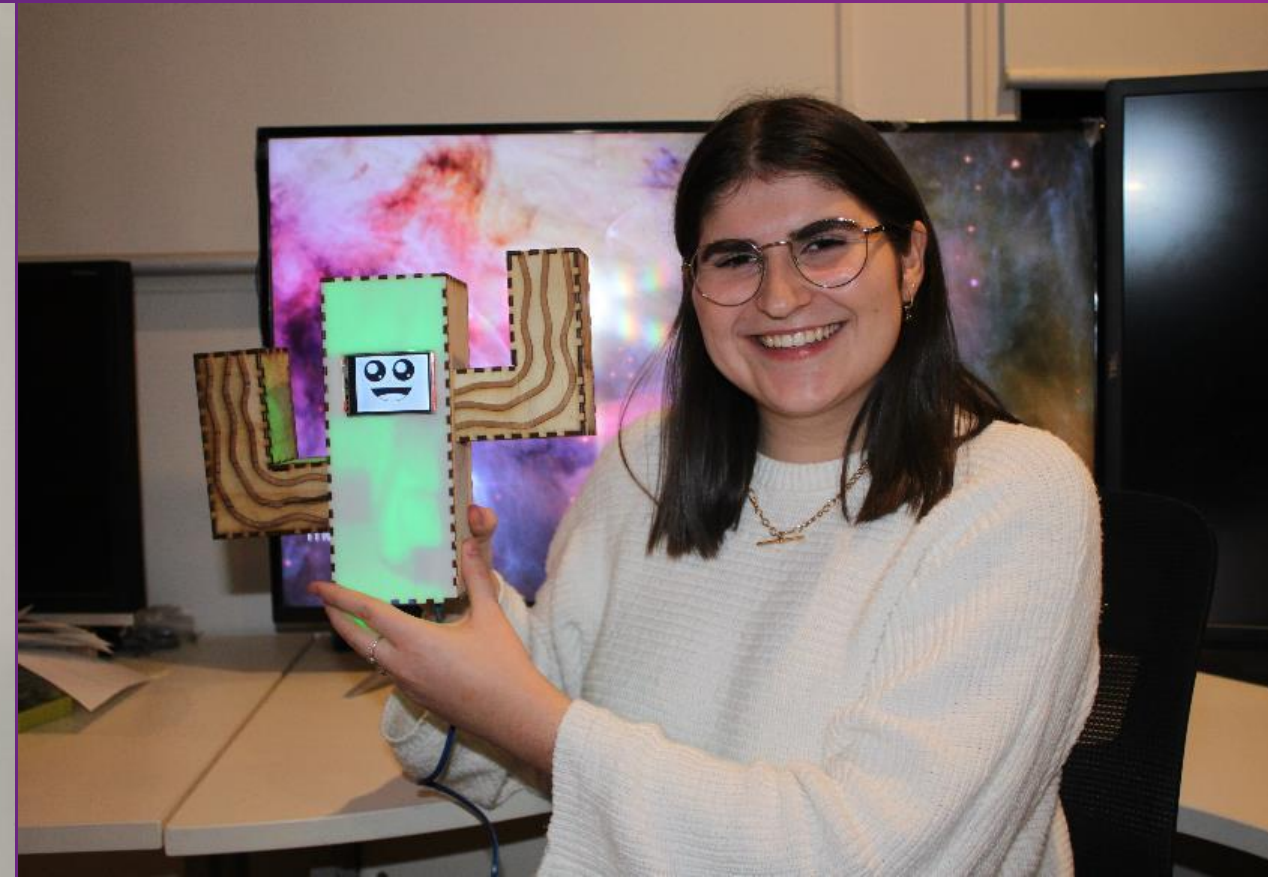
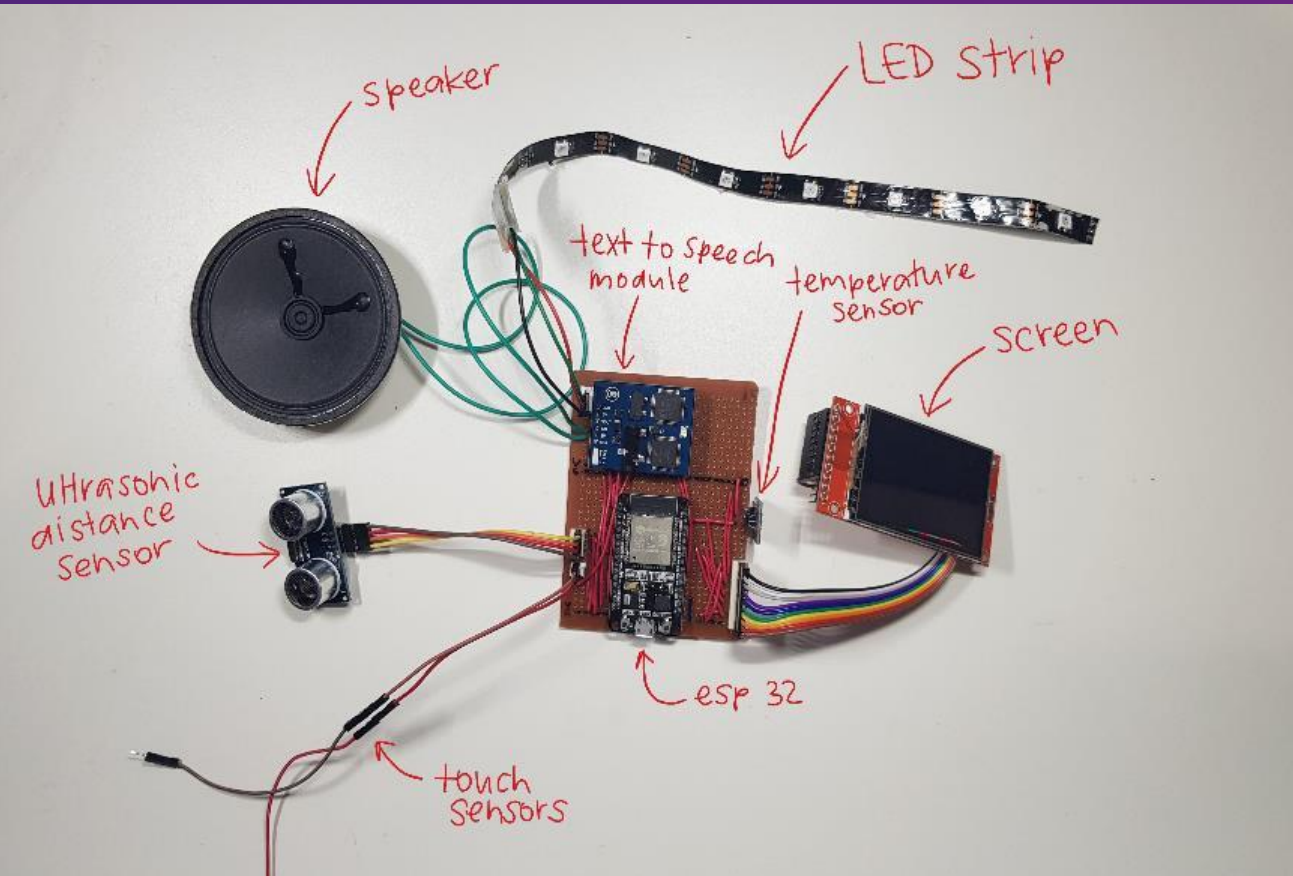


User Experience

Artificial Intelligence

Robotics

# You get the best of both worlds





# You're Supported

<https://my.uq.edu.au/student-support>

# Global Experiences

<https://www.eait.uq.edu.au/global-experiences>

# Student Societies

<https://uqu.com.au/clubs-and-societies/>





# Student Capstone Courses

Dr Mashhuda Glencross – DECO3801 Teaching Staff

## Course Overview

Team design and software/IT prototype implementation.

Focus on project brief specifications and industry-level deadlines.

Emphasizes project-based learning and skills consolidation.

## Future Applications

Develops professional practice skills.

Prepares students for managing projects and collaborating in workplaces.

Emphasizes critical analysis, ethical considerations, and successful project outcomes.

## E.g. Sprout



*By Caleb Ang, Lachlan Benson, Eugene Chong, Li-Sung Ou, Hoang Ly Phung, Nisha Vashist*

# More on Sprout

By Caleb Ang, Lachlan Benson, Eugene Chong, Li-Sung Ou, Hoang Ly Phung, Nisha Vashist

## Project Overview

- A wearable watch and mobile app for bipolar disorder patients
- Utilizes Arduino prototype with biofeedback sensors for self-mental awareness

## Biofeedback Sensors

- Detects: Movement (gyro/accelerometer), sweat levels, steps (pedometer), and heart rate

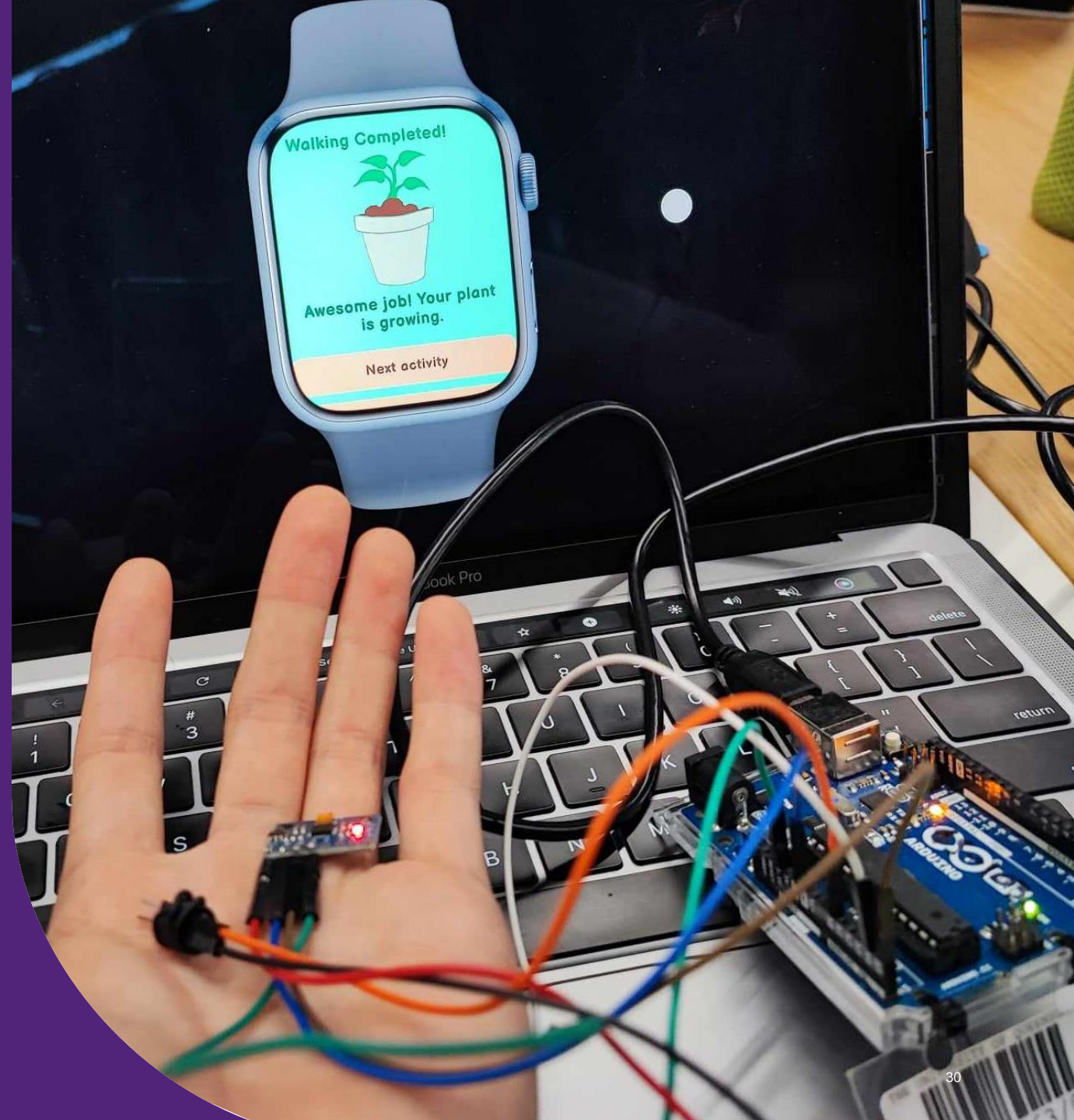
## Functionality

- Identifies mood shifts and negative mental health patterns based on sensor data
- Data displayed on a simulated React web app interface

## Nominations

Best User Experience Design.

Project with significant commercial potential.



# Tech Unplugged Challenges

## First year teaching staff

Joseph Hattcliff (ENGG1100)

Yutong Ji (CSSE1001)

Talia Garrett-Benson (INFS1200)

## Binary Fashion

**Encode / Decode**

**Make me a Sandwich**

Team prizes on offer for Binary Fashion and Make me a Sandwich.

# Student Societies

## Introduction

UQ Computing Society (UQCS) – Iain

UQ Ladies in Technology (UQLiT) – Julie

UQ Cyber Squad (UQ Cyber) – Karthikeyan and Avery

UQ Reality Labs – Masham and Harrison





# UQCS

UNDERGRADUATE ORIENTATION



| 00

# 01 | About Me



3rd Year  
Computer Science  
(Cyber Security)



2024: President  
2023: Exec. Committee  
2022: New Member

## WHY UQ?

Program offerings  
Employability  
Great campus

# 02 | About Us

- Student society for students with an interest in Computer Science, Software Engineering and IT
- We are an inclusive club with a diverse membership of undergraduate and graduate students from a wide range of disciplines
- We have industry sponsors from a diverse range of industries
- We host a wide range of events from weekly talks/panels to large competitions, networking events and society collaborations



# Our Events

| 03



## Learn.

Tech Talks, Panels and workshops hosted by students, sponsors and industry experts talking about what interests them

## Connect.

Social events include welcome trivia, end of semester drinks, the Brisbane Tech Clubs BBQ and more.

Networking events include our High Frequency Networking Event and Mock Interviews.

## Code.

Code Jam (semester 1) and Hackathon (semester 2) competitions with great prizes and food.

Can't join in person? We also livestream our competitions and weekly events on youtube

<https://www.youtube.com/c/UQComputingSociety>





# How to Get Involved

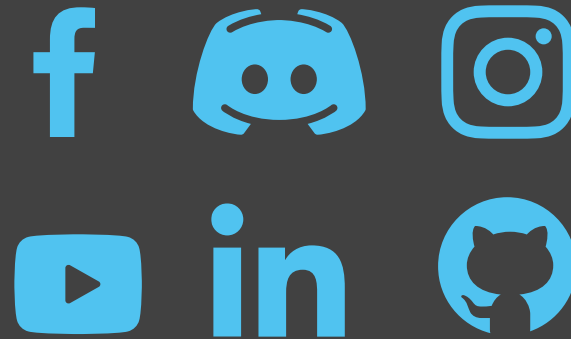
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## 0. Become a member

You can join at [uqcs.uqcspay.org](https://uqcs.uqcspay.org).  
Membership is only \$2.

You can also learn more about us on  
our website [uqcs.org](https://uqcs.org).



## 1. Stay Connected

Discord is the easiest way to stay  
connected with our community. You can  
join at [discord.uqcs.org](https://discord.uqcs.org).

You can also find us on Facebook,  
Instagram, LinkedIn and Youtube.



## 2. Come to events

Keep an eye on our socials for upcoming  
events.

Hackathon is a great event for new  
members, and our first year panel for  
those new to University.

# UQ Ladies in Technology (UQLIT)



UQLIT is a student society dedicated to fostering a supportive and inclusive community for current and future women in technology who are undertaking their educational and professional ambitions.

**Number of members in 2023: 318 students**





# Our Past Events





# Our Sponsors



# Upcoming Events

## *2024 Corporate Events*

- ❖ Optiver Careers Fair
- ❖ Resume Building and Professional Headshots
- ❖ Mock Interviews
- ❖ Breaking Down Buzzwords Workshop
- ❖ UX Design Workshop
- ❖ High Frequency Networking
- ❖ Design Computing Student Showcase

## *2024 Social Events*

- ❖ Launch Picnic
- ❖ Science Ball
- ❖ Scavenger Hunt
- ❖ Womens Wednesday Running Series
- ❖ IWD High Tea Picnic
- ❖ Arts and Crafts Workshops
- ❖ RU Ok Day Fun Run
- ❖ BBQs
- ❖ Study Sessions

# Connect with us!

QPAY Link:




Ladies in Technology - LIT



@uq.lit





UQ CYBER  
SQUAD

O-Week Undergrad  
Orientation



# Who are we?



We're White-Hat hackers! (The good guys)

But really we're just a friendly group of students who like learning and competing together, aiming to be the best CTF team in Australia! (Eventually)

And you can be too!



# What do we do?

Lots!

- Participate in competitions (Capture The Flag)
- Attend conferences
- Weekly events (learn heaps, get practice, even just chat)
- Use school resources
- Social events
- Gaming nights



Thanks for Listening. Don't forget to join us on discord for event notifications and hangouts. :)



<https://discord.com/invite/6TRbC7Y>



<https://ugcybersquad.getqpay.com/>



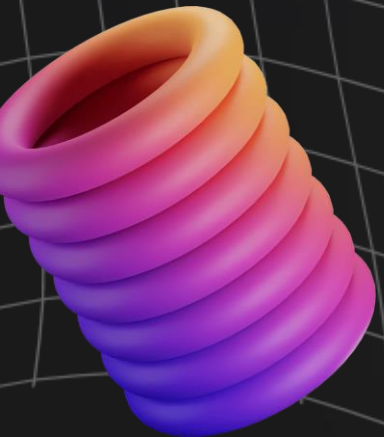
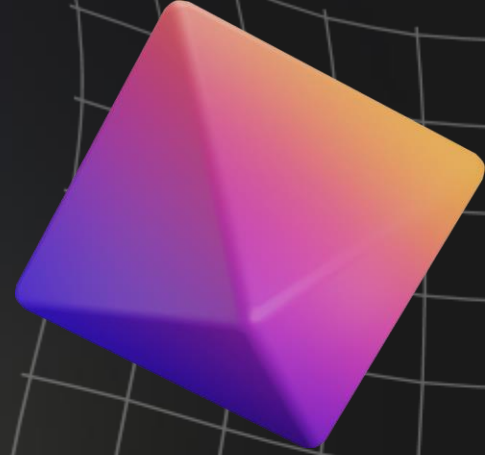


est. 2022

# REALITY LABS

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AUSTRALIA'S FIRST AR/VR STUDENT SOCIETY





# WHAT IS UQRL?

UQ Reality Labs is an AR/VR society open to all students, promoting industry and social opportunity alongside workshops.

UQRL was founded in Semester 2, 2022 and won UQ Union's Best Small Club in 2023.

# WHAT IS UQRL?

## Missions:

- Making XR accessible
- Bridging the gap between academia and the industry in XR
- XR innovation

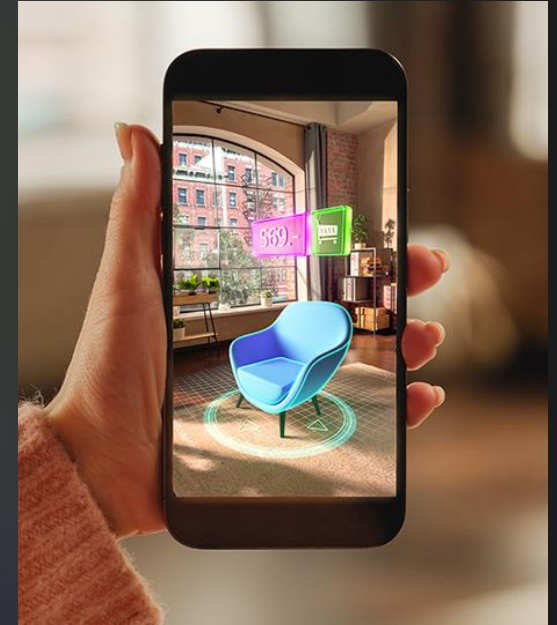
# WHAT IS XR?



VR  
Virtual Reality



MR  
Mixed Reality



AR  
Augmented Reality

# SEMESTER 2 EVENTS

WEEK 1

MARKET DAY

WEEK 2

INTRO TO AR/VR WORKSHOP

WEEK 3

SPECIAL GENERAL MEETING

WEEK 4

WOMEN IN TECH INN

WEEK 5

QLD XR HUB FIRM VISIT

WEEK 6 - 13

INDUSTRY, SOCIAL, WORKSHOPS, EXHIBITION NIGHT



# WHY JOIN?

- Interact with technology you cant easily
- Interact with unique XR based companies
- Prioritised unique job offerings sent to members
- Niche Club
- Great look on your resume



# THANK YOU

Become a UQRL member on Market Day, prizes to be won!



# AUA (ask us anything)

Panel of experts – CompSci, InfTech, Casual Academics, Coursework Studies

**Bachelor of Computer Science – Dr Miao Xu**

**Bachelor of Information Technology – Dr Aneesha Bakharia**

**Coursework Studies – Jacki Drinnen**

**First Year Coordinator – Archie Chapman**

**Student Representatives**

# EAIT New Student Resources







# COURTYARD CARNIVAL



TODAY, FROM 1PM



ANDREW N. LIVERIS  
COURTYARD

- FREE FOOD
- MUSIC
- SUPPORT SERVICES

